

REQUEST FOR COUNCIL ACTION

Date: **04/11/2011**
Item No.: **13 . a**

Department Approval



City Manager Approval



Item Description: Twin Lakes Regulating Map and Plan Discussion.

1.0 BACKGROUND

1.1 A component of the new Zoning Ordinance for the Community Mixed Use District that covers the Twin Lakes Redevelopment Area is a Regulating Map and Plan. A Regulating Map and Plan is the technical document for the Twin Lakes Redevelopment Area and would regulate the following:

- a.** Parking Locations: Locations where surface parking may be located would be specified by block or block face. Structured parking is treated as a building type.
- b.** Building and Frontage Types: Building and frontage types would be designated by block or block face. Some blocks should be coded for several potential building types; others for one building type on one or more block faces. Permitted and conditional uses may occur within each building type as specified in Table 1005-1 of the Roseville Zoning Ordinance.
- c.** Building Lines: Building lines would indicate the placement of buildings in relation to the street.
- d.** Street Types: The regulating map may include specific street design standards to illustrate typical configurations for streets within the district, or it may use existing City street standards.

1.2 On March 21 and 30, 2011, Michael Lamb and Andrew Dresdner met with City Staff to discuss and review Twin Lakes and to determine what sorts of items should be considered as potential Map/Plan requirements.

1.3 Michael Lamb will provide the City Council a Powerpoint presentation on April 11, 2011 reviewing the nuances of a Regulating Map and Plan and give his initial thoughts on some of the key features of the Twin Lakes Regulating Map and Plan.

2.0 REQUESTED CITY COUNCIL ACTION

No specific action is needed, however the consultant and the planning staff are interested in hearing Council feedback and direction about the Twin Lakes Regulating Map and Plan and process.

Prepared by: Thomas Paschke, City Planner.